Feifei Lai

Compositor

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Education

School of Visual Arts

Sep 2020 - May 2024

Bachelor's degree, 3D Animation and Visual Effects CG Spectrum

New York, NY, United States May 2022 - Aug 2022

Introduction to Houdini FX

Online Course

Work Experience

Artist Snow Yunxue Fu Art Studio Assistant

Feb 2023 - April 2023 (10 week)

Artist Snow Yunxue Fu 3D Imaging and New Media Art Studio

New York, NY, United Stated

- Work directly within the production pipeline of the artist's professional 3D and Virtual Reality computer-generated projects.
- 3D modeling, animating, particle effects, texture, lighting, rendering, 3D compositing, and more.
- Assistant on Metaverse Exhibition

Visual Effects and Animation Internship

Apr 2022 - June 2022 (2 months)

Guangdong Museum

Guangzhou, Guangdong, China

- Made the 2D drawing for an interactive animation for the exhibition.
- Animate the 2D animation short film in After Effects

Design Internship

May 2021 - May 2021 (1 month)

Mohvista

Guangzhou, Guangdong, China

- Shoot and edit videos
- Create motion graphic for videos in After Effects
- Make posters for products

Other Experience

"Manifesto", Artists Group Exhibition in Carrousel Hall of the Louvre

July 16-17th 2023

The Carrousel Hall of the Louvre Museum

Paris, France

- Exhibition Founder: Tingting Fang, World Federation of UNESCO Associations French-China Trade Development Association Art Project development officer
- Exhibition artwork: Treehole
- Organizing Institutions: WFUCA, Association Pour Le Development Des Chhanglesfkancc-China, and Asian Academy of Art

"Enthusiasm Tango of Amusement and Digital Media", Small-Group Exhibtion

May 15-16th 2023

Xinsongyuan Exhibition Hall in Guangzhou Academy of Fine Arts

Guangzhou, Guangdong, China

• Digital Media Art Exhibition, Exhibition Artwork: Boundry

CSO Chinese Students Organization

September 2020- Present

School of Visual Arts

New York, NY, United States

• As a team member in the visual team created posters for all activities

Skills

Editing/Compositing: Nuke, After Effects, Premiere

3D/Other: Maya, C4D, Houdini, Clarisse iFX, Adobe Photoshop, Adobe Animate, Adobe

Illustrator